

LINK UTILI

LINK DI RIFERIMENTO (PRESENTAZIONE DELL'AUTORE)

IMDb (*database internazionale cinema e TV*)

Cinema Italiano (*portale informativo sul cinema italiano*)

Cinecittà News (*notizie e approfondimenti sul cinema e audiovisivo in Italia*)

Framed Magazine (*rivista culturale e cinematografica italiana*)

Ciak Magazine (*storico mensile di cinema italiano*)

AVFX (*associazione italiana di riferimento per i professionisti VFX*)

FONTI E RIFERIMENTI AUTORIALI / NORMATIVI

Vaswani et al. 2017 – Attention Is All You Need

<https://arxiv.org/abs/1706.03762>

Ho et al. 2020 – Denoising Diffusion Probabilistic Models

<https://arxiv.org/abs/2006.11239>

Mildenhall et al. 2020 – NeRF

<https://arxiv.org/abs/2003.08934>

Kerbl et al. 2023 – 3D Gaussian Splatting

<https://arxiv.org/abs/2308.04079>

Diego Arciero, Dino Audino editore 2025

Regolamento (UE) 2024/1689 – AI Act (EUR-Lex)

<https://eur-lex.europa.eu/eli/reg/2024/1689/oj/eng>

C2PA – Specifiche tecniche

<https://c2pa.org/specifications/specifications/2.2/index.html>

Content Authenticity Initiative – SDK (open-source)

<https://opensource.contentauthenticity.org/docs/getting-started/>

NIST AI 100-4 – Reducing Risks Posed by Synthetic Content (2024)

<https://nvlpubs.nist.gov/nistpubs/ai/NIST.AI.100-4.pdf>

U.S. Copyright Office – Copyright and AI (Part 2, 2025)

<https://www.copyright.gov/ai/Copyright-and-Artificial-Intelligence-Part-2-Copy-rightability-Report.pdf>

Google DeepMind – SynthID (overview)

<https://deepmind.google/science/synthid/>

Google DeepMind – Watermarking text & video with SynthID (2024)

<https://deepmind.google/discover/blog/watermarking-ai-generated-text-and-video-with-synthid/>

YouTube – Disclosing altered or synthetic content (policy)

<https://support.google.com/youtube/answer/14328491>

TikTok – AI-generated content (policy)

<https://support.tiktok.com/en/using-tiktok/creating-videos/ai-generated-content>

Meta – Labeling AI-generated content

<https://about.fb.com/news/2024/04/metasp-approach-to-labeling-ai-generated-content-and-manipulated-media/>

X – Synthetic and Manipulated Media policy

<https://help.x.com/en/rules-and-policies/authenticity>

Victor Perez – Generative AI workflows (ComfyUI × Nuke)

<https://victorperez.co.uk/>

Foundry Learn – Photorealistic Compositing (Victor Perez)

<https://learn.foundry.com/course/4127/view/photorealistic-compositing-for-mid-senior-compositors>

Foundry – Nuke (documentazione/prodotto)

<https://www.foundry.com/products/nuke-family/nuke>

Foundry – NukeX

<https://www.foundry.com/products/nuke-family/nukex>

Foundry – Nuke Non-Commercial (download)

<https://www.foundry.com/products/nuke-family/non-commercial>

LINK UTILI PER APPROFONDIRE, STUDIARE E TESTARE

Stability AI – Stable Diffusion 3.5 (guida/learning hub)

<https://stability.ai/learning-hub/stable-diffusion-3-5-prompt-guide>

Stability AI – API / Developer Platform

<https://platform.stability.ai/>

Midjourney – Documentazione ufficiale

<https://docs.midjourney.com/hc/en-us>

Midjourney – Getting Started

<https://docs.midjourney.com/hc/en-us/articles/33329261836941-Getting-Started-Guide>

ComfyUI – Documentazione ufficiale

<https://docs.comfy.org/>

ComfyUI – Repository ufficiale (GitHub)

<https://github.com/comfyanonymous/ComfyUI>

ComfyUI-Manager (estensione) – GitHub

<https://github.com/Comfy-Org/ComfyUI-Manager>

Civitai – Modelli e risorse

<https://civitai.com/>

Nerfstudio – Documentazione

<https://docs.nerf.studio/>

COLMAP – Documentazione ufficiale

<https://colmap.github.io/>

Suno – Commercial vs Non-Commercial (KB)

<https://help.suno.com/en/articles/2425345>

Suno – Ownership & commercial use (KB)

<https://help.suno.com/en/articles/2416769>

Suno – Distribuire su Spotify/YouTube (KB)

<https://help.suno.com/en/articles/2410177>

Runway – Usage rights (FAQ)

<https://help.runwayml.com/hc/en-us/articles/18927776141715-Usage-rights>

Adobe – Generative AI User Guidelines (commercial use)

<https://www.adobe.com/legal/licenses-terms/adobe-gen-ai-user-guidelines.html>

Adobe – Content Credentials overview

<https://helpx.adobe.com/creative-cloud/help/content-credentials.html>

FONTI E RIFERIMENTI (PER CAPITOLO)

Link di Riferimento (Capitolo 1)

Ho et al. 2020 – Denoising Diffusion Probabilistic Models

Mildenhall et al. 2020 – NeRF

Kerbl et al. 2023 – 3D Gaussian Splatting

Link di Riferimento (Capitolo 2)

Stability AI – Stable Diffusion (overview)

OpenAI – Models overview

Anthropic – Claude docs

Google AI Studio – Gemini

Midjourney – Docs

Runway – Docs

Adobe Firefly – Overview

Link di Riferimento (Capitolo 3)

ComfyUI – GitHub

Pinokio – Project

Civitai – Models Hub

Link di Riferimento (Capitolo 4)

(Nessun riferimento aggiuntivo)

Link di Riferimento (Capitolo 5)

OpenAI – Prompt engineering guide

Link di Riferimento (Capitolo 6)

Wikipedia – Prompt engineering

Link di Riferimento (Capitolo 7)

OpenAI – API Reference

Link di Riferimento (Capitolo 8)

ComfyUI – GitHub

Hu et al. 2021 – LoRA

Zhang & Agrawala 2023 – ControlNet

Link di Riferimento (Capitolo 9)

Adobe – Firefly & Creative Cloud

Autodesk – Products & AI

Blender – Manual

Unreal Engine – Documentation

Foundry – Nuke

Foundry – Nuke ML CopyCat

Link di Riferimento (Capitolo 10)

ElevenLabs – Docs

Luma AI – Product

Link di Riferimento (Capitolo 11)

Regolamento (UE) 2024/1689 – AI Act (EUR-Lex)

C2PA – Specifiche tecniche

NIST – AI 100-4 Synthetic Content

YouTube – AI-altered content policy

TikTok – AI-generated content policy

Link di Riferimento (Capitolo 12)

(Nessun riferimento aggiuntivo)